

#### The Darwin Initiative

#### Workshop for Stage 2 applicants





#### Implementable Projects

#### Project Design – Structure

# The Project Design – Theory

## Demonstrating your Impact



#### **Implementable Projects**

- Use the Application form, it is there to help you analyse and structure your project concept into an implementable project
- Just don't start at Q1 !!



# Define your impact pathway

- Back track from Section 18 'legacy' through to inputs (Section 25 'Activities')
- Section 18, 19, 14, and back to Section 13.
- Leading to Section 25



#### Output

• A specific, direct, tangible deliverable





 A change in state that is a consequence of the outputs and other factors (captures in your assumptions)

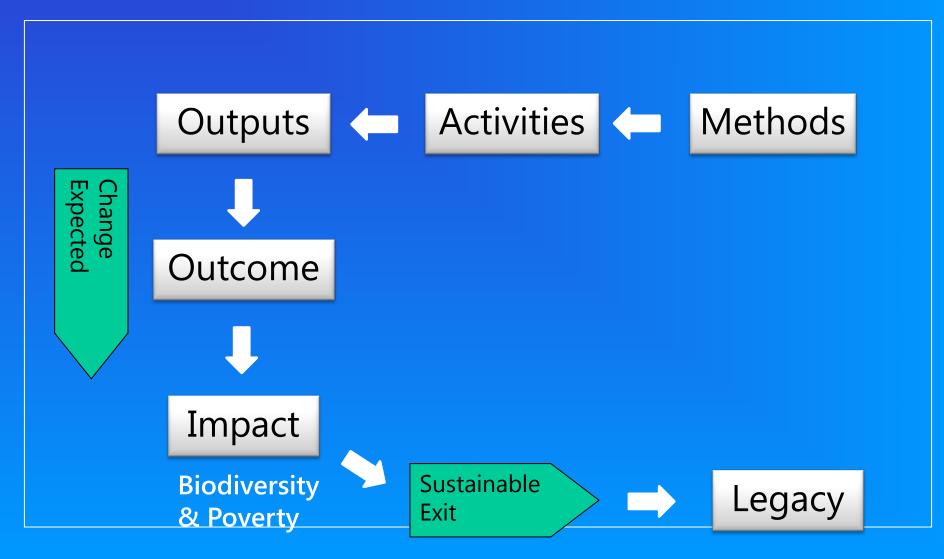


#### Impact

- Long term change that your project's outcome will contribute to.
- In the case of Darwin the impact needs to have a sustainable management of biodiversity and a poverty reduction impact



## An implementable concept

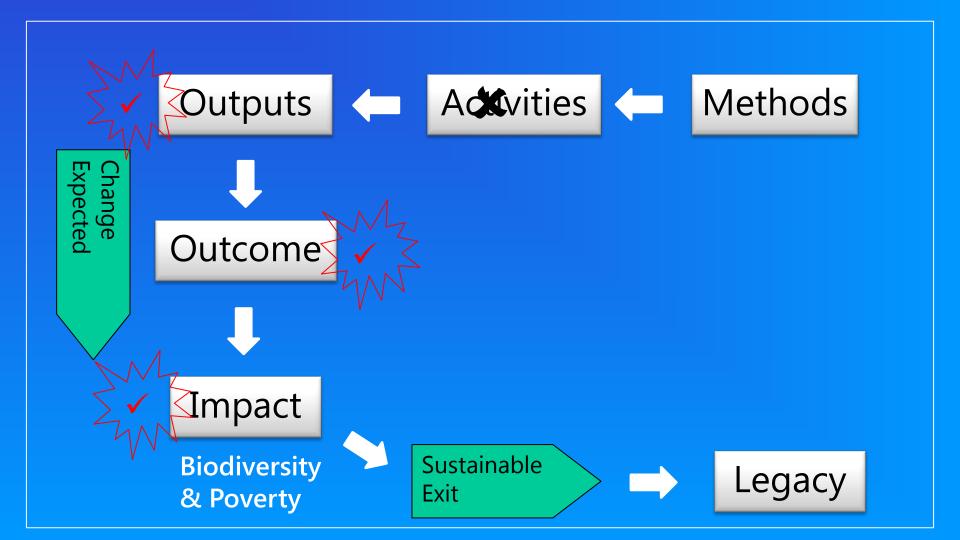




#### **Afternoon Session**



# **Adding Indicators**





# The M&E Plan – Q27





# Things to think about

Timing/Sequencing - When do they measure it?
Who is responsible – what is the chain of command?
Who needs to be involved?
What aspects are you measuring?
How do you measure it?
Resources – people, money, infrastructure – are these included in your proposal?

# A simple matrix to structure your thinking



What needs to be monitored/ evaluated	Evidence/ data required	Where evidence / data is to be sourced	When and how often information required	Roles and responsibilities	Who	Resources (time, £, staff, input from others)





- Using the SMART indicators you now have from the previous exercise, prepare a simple M&E plan.
- Matrix will be provided.